

Leader's Guide

Cub Scout Resident Camp 2010

July 29 - August 1, 2010

Back to the Future



Cub Scouting
1930 - 2010

Boy Scouting
1910 - 2010

Cub Scouts

Cub Scout Resident Camp 2010

Thursday	5:00	Registration
	5:30-6:30	Gear to Camp / Tour of Camp
	6:30	Opening Flag Ceremony – Flag Pole – Staff
	7:00	Opening Campfire – (all scouts) Ampitheater
	7:30	Activity in Dining Hall
	8:30	Cracker Barrel
	9:00	Settle into camp / Prepare for bed
	10:00	Taps / Lights Out

Friday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole) – Staff
	8:30 – 12:00	Program Activities <i>Refer to Den Schedule</i>
	12:00	Lunch (Dining Hall)
	12:45 – 4:45	Program Activities <i>Refer to Den Schedule</i>
	5:00 -5:30	Supper (Dining Hall)
	6:00	Retreat (Flag Pole) – Staff
	6:30 – 7:45	Den Time/Game Time in Dining Hall
	8:00	Campfire (Amphitheater)
	9:00	Cracker-barrel (Dining Hall)
	10:00	Taps / Lights Out

Saturday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole)
	8:30 – 12:00	Program Activities <i>Refer to Den Schedule</i>
	12:00	Lunch (Dining Hall)
	12:45 – 4:45	Program Activities <i>Refer to Den Schedule</i>
	5:00 – 5:30	Supper (Dining Hall)
	6:00	Retreat (Flag Pole)
	6:30 – 7:45	Whittling Chip (Bears Only) Den Time/Game Time
	8:00	Campfire (Amphitheater)
	9:00	Cracker-barrel (Dining Hall)
	10:00	Lights Out

Sunday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole)
	8:30	Interfaith Worship Service (Ampitheater)
	9:30 – 11:00	Kite Building/Action Archery
	11:00 – 11:30	Pack up
	11:30	FEAST
	12:30	Den Time
	1:00 – 2:00	Kite Competition
	2:00 – 2:15	Load Trailers
	2:15	Retreat (Flag Pole)
	2:30	Closing Campfire/Awards (Amphitheater)
	3:30	Campers Load cars and Depart camp

Webelos Scouts Adventure

Cub Scout Resident Camp 2010

Thursday	5:00	Registration
	5:30 – 6:30	Load Gear/Gear to Campsite
	6:30	Opening Flag Ceremony – Flag Pole - Staff
	7:00	Opening Campfire – (all scouts) Amphitheater
	7:30	March to camp
	7:45 – 8:30	Activities in Camp
	8:30	Cracker Barrel
	9:00	Settle into camp / Prepare for bed
	10:00	Taps / Lights Out

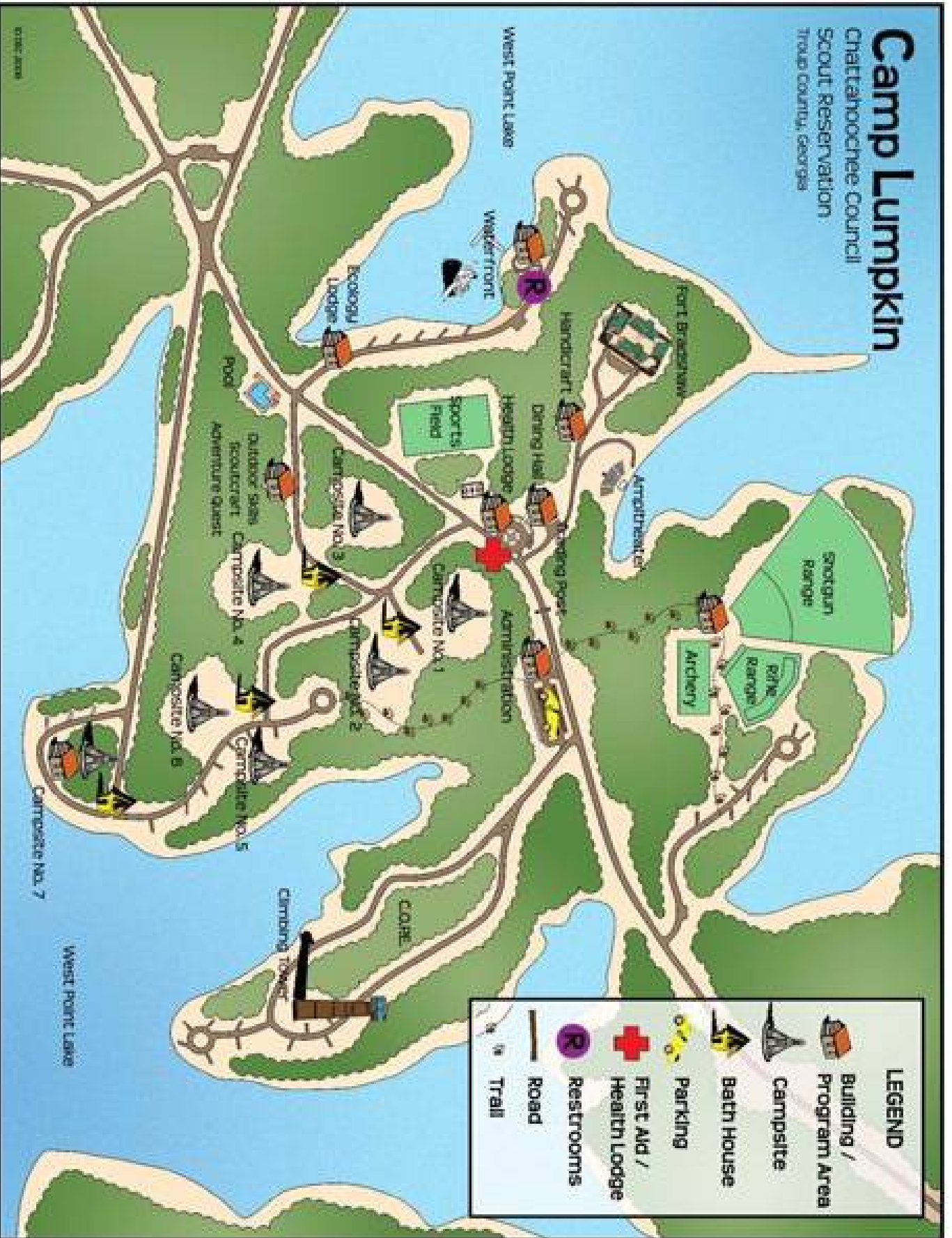
Friday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole)
	8:15 – 11:30	Program Activities Refer to Patrol Schedule
	11:30	Lunch (Dining Hall)
	12:00	Patrol Time
	12:30 – 5:30	Program Activities Refer to Patrol Schedule
	5:30	Supper (Dining Hall)
	6:30	Retreat (Flag Pole)
	7:00	See Patrol Schedule
	8:00	Campfire (Campfire Ring)
	8:30	Cracker-barrel (Dining Hall)
	9:00	Patrol Time – Get Ready for Bed
	10:00	Taps / Lights Out

Saturday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole)
	8:15 – 11:30	Program Activities Refer to Patrol Schedule
	11:30	Lunch (Dining Hall)
	12:30 – 5:30	Program Activities Refer to Patrol Schedule
	5:30	Supper
	6:00	Patrol Time
	6:30 - 10:00	Refer to Patrol Schedule
	10:00	Lights Out

Sunday	7:00	Reveille
	7:30	Breakfast (Dining Hall)
	8:00	Opening Flag (Flag Pole)
	8:15 – 10:00	Program Activities Refer to Patrol Schedule
	10:00	Interfaith Service
	10:30 – 11:30	Kite Building/Action Archery (rear of main Dining Hall)
	11:30	FEAST
	12:30	Patrol Time
	1:00 – 2:15	Kite Competition
	2:15	Retreat (Flag Pole)
	2:30	Closing Campfire/Awards (Amphitheater)
	3:30	Campers Load cars and Depart camp

Camp Lumpkin

Chattahoochee Council
Scout Reservation
Troup County, Georgia



General Information

Family Afternoon

Sunday, August 1st, 12:00noon

This fun afternoon is for the entire family. The boys will put on skits, sing songs, have a good meal, enjoy a campfire, and other family activities. Family day meals are **\$5.00 for adults, \$3.00 for children.**

Sleeping Arrangements

If a parent is attending camp with their child, they may share a tent (2 person tents) with them. If a husband and wife are attending, they may share a tent. Otherwise, men will be paired up with men, women with women, and boys with boys. No adult will share a tent with another adult's child. Webelos arrangements are covered on the Webelos page. Please refer to the B.S.A. Youth Protection Guidelines in this guide.

Swimming

Swim tests will be given to everyone who plans to swim at camp. **NO EXCEPTIONS!** We will not honor pre-tests like they do for Boy Scout Summer Camp. It is up to the discretion of the Waterfront/Pool Director and staff to determine the swimming ability of each individual.

Bathrooms

There are separate shower/bathrooms designated for boys, men, and women. Adults are not allowed in the youth shower/bathroom areas.

Water

Stress the importance of drinking water to your boys! Every activity area will have water and cups available. Boys need to carry a canteen/water bottle at all times! Bring a bookbag for swimming suit, towels and other necessities. This is a real time and energy saver.

Uniforms

Scouts and Leaders wear the official scout uniform shirt to dinner on Friday evening and Saturday evening. Boys should wear scout tee shirts daily if they have one. This year's camp tee shirts are to be worn to Sunday's Feast and will be given out to Leaders on Saturday after supper.

Wristbands

Wristbands must be worn at all times. These indicate who is supposed to be in camp and are your meal tickets!

Camp Meeting

There will be a meeting on **July 13 at 7:00 p.m.** at the Council Office for all leader's and parent's who will be attending Resident Camp. It is highly recommended and strongly encouraged that you attend if you and/or your son plan to camp. It is mandatory that at least one member from each pack who will be camping with the cubs and one member who will be camping with the webelos attend this meeting.

Lost & Found

Lost and found is located in the Trading Post.

Trading Post Hours:

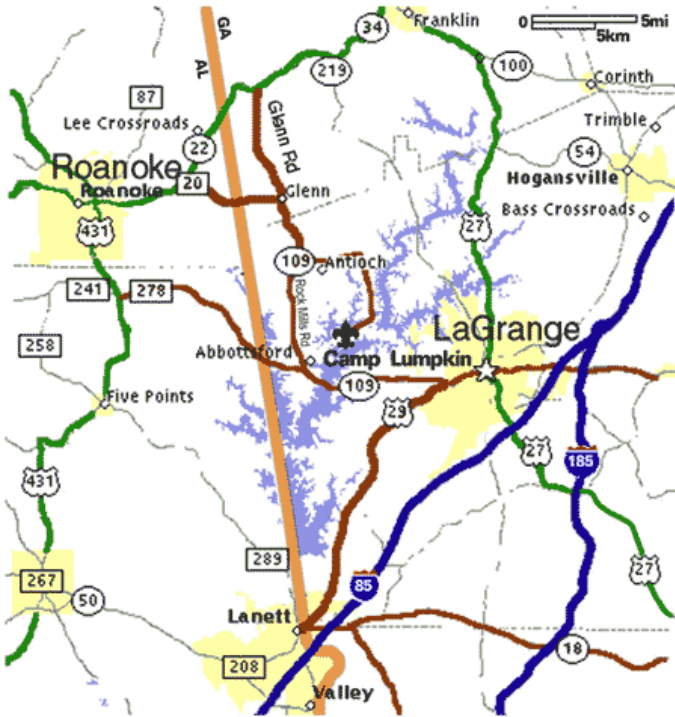
Opened after breakfast.

Opened all day except during meals and campfires.

Closed at 8:00 pm.

Guest Meals- Guest meals may be purchased for **\$2.25 at the Trading Post** Family night meals are **\$5.00 for adults and \$3.00 for children.**

DIRECTIONS TO CHATTAHOOCHEE COUNCIL SCOUT RESERVATION CAMP FRANK G. LUMPKIN, JR.



From Interstate 85:

If you are traveling SOUTH from Atlanta, exit the Interstate at the Greenville Exit (#18) and turn RIGHT onto GA HWY 109 and travel WEST on Lafayette Parkway.

If you are traveling NORTH from Auburn/Opelika, exit the Interstate at the Greenville Exit (#18) and turn LEFT onto GA HWY 109 and travel WEST on Lafayette Parkway.

Follow the route signs for GA HWY 109 through the City of La Grange. From Lafayette Parkway, travel approximately 5.9 miles to the intersection of US HWY 29 South and GA HWY 109 West. Turn right at the traffic signal (Winn Dixie will be on your left) onto GA HWY 109 West (Roanoke Road) and travel west, 6.9 miles to Rock Mills Road. (There will be a Volunteer Fire Station on your left). Turn right onto Rock Mills Road and travel 5.7 miles to Antioch Road. Turn right onto Antioch Road and travel 5.3 miles to the entrance of the Scout Reservation. The entrance to camp is on the right-hand side of the road. At the Jamboree Gateway bear right.

From Columbus, GA, traveling north on Interstate 185:

Exit the Interstate at the US HWY 27 Exit and turn left onto US HWY 27. Take US HWY 27 to the intersection of GA HWY 109 and Lafayette Parkway. Turn left. Follow the route signs for GA HWY 109 through the City of La Grange. From Lafayette Parkway, travel approximately 5.9 miles to the intersection of US HWY 29 South and GA HWY 109 West. Turn right at the traffic signal (Winn Dixie will be on your left) onto GA HWY 109 West (Roanoke Road) and travel west, 6.9 miles to Rock Mills Road. (There will be a Volunteer Fire Station on your left). Turn right onto Rock Mills Road and travel 5.7 miles to Antioch Road. Turn right onto Antioch Road and travel 5.3 miles to the entrance of the Scout Reservation. The entrance to camp is on the right-hand side of the road. At the Jamboree Gateway bear right.

Camp Lumpkin's phone number: 706-845-9277, Camp Ranger's phone number: 706-845-8424

Cub Scout

What to Bring to Camp

Pack

Pack Flag (If desired)

Cub Scouts

Official Scout Uniform**	Spending money (no more than \$20)
Comfortable Shoes (no sandals or crocs)	Sunscreen (no aerosols!)
Extra shoes	Visored Cap
Underwear and socks	Canteen (2 qt minimum)
Swim suit and towel	Camera/film (optional)
Shorts & scout tee shirts (if available)*	Flashlight (extra batteries)
Rain Gear	Insect repellent (no aerosols!)
Sleeping Bag	Book bag to carry gear
Pillow	Soap in a soap box, toothbrush/paste
Towel and wash cloth	Shampoo, brush/comb

***Pack each days clothing in a gallon ziplock and label it with the day. This keeps it all dry & clean.**

****Do not bring neckerchiefs, slides, or any other uniform attachments to camp!**

Bears (3rd graders) need to bring an official Cub Scout knife or other non-serrated blade. No other scouts should have a knife in camp! Bears may not carry their knife until they earn the Whittling Chip.

Camp Provides: All meals at camp, Shower facilities, Tents, 1st Aid, Trading Post, Shirt and Patch

All scouts and parents will sleep in wall tents with army type cots. Two persons per tent.
(Adults may share a tent with their son or spouse. No adult may share a tent with a child other than their own. Two boys may share a tent.)

Bring decorations to decorate your campsite to the theme. There will be prizes for several categories of campsite decorating.

DO NOT BRING THE FOLLOWING: expensive jewelry or cameras, pets, electronic equipment such as CD players, IPODS or gameboys, fireworks or firearms, sheath knives, **any outside food.**

Medical and Health Information

Before any camper, youth or adult, can remain in camp, they must provide to the camp health officer evidence of their medical condition. This is a National Camp Standard and must be adhered to. Forms are included in this packet and are available from the Scout Service Center as well. All campers must submit a current health history. Without this form, signed by the parent or guardian, a camper will have to be sent home.

ALL MEDICATIONS SHOULD BE IN THE ORIGINAL CONTAINER AND CHECKED IN WITH THE CAMP HEALTH OFFICER AT REGISTRATION ALONG WITH A COMPLETED HEALTH FORM.

Special Dietary Needs:

If any scout or leader has a special dietary need, please notify the camp director as soon as possible. The camp will do its best to accommodate all special dietary needs.

Authorization to Release:

Campers will only be released to individuals listed as the parent or guardian on the Health History Form unless written authorization is provided.

Webelos Scouts

What to Bring to Camp

All Webelos Scouts

Official Scout Uniform**	Spending money (no more than \$20)
Comfortable Shoes (no sandals or crocs)	Sunscreen (no aerosols)
Extra shoes	Visored Cap
Underwear and socks	Water Bottle (20 oz is fine)
Swim suit and towel	Camera/film
Shorts & scout tee shirts (if available)*	Flashlight (extra batteries and bulb)
Rain Gear	Insect repellent (no aerosols)
Sleeping Bag & Pillow	Book bag for in camp use
Webelos Handbook	Soap in soap box, toothbrush/paste
Towel and wash cloth	Shampoo, brush/comb
Official Cub Scout or Boy Scout knife	Laundry bag - heavy duty trash bag

***Pack each days clothing in a gallon ziplock and label it with the day. This keeps it all dry & clean.**

****Do not bring neckerchiefs, slides, or any attachments to the uniform!**

Webelos II Scouts also need:

Two man tent with sleeping mat
Scout compass

Webelos II will hike a short distance and have a camp out on Saturday night. They need to bring a frame Backpacking type backpack to carry their sleeping gear, one night's clothing and tent for the overnight hike.

Camp Provides: All meals at camp, Shower facilities, Tents, 1st Aid, Trading Post, Shirt and Patch

DO NOT BRING THE FOLLOWING: expensive jewelry or cameras, pets, electronic equipment such as CD players, IPODS or gameboys, fireworks or firearms, sheath knives, **any outside food**

All scouts and parents will sleep in wall tents with army type cots. Two persons per tent.

(We strongly encourage two boys per tent rather than a boy and a parent. The purpose of the Webelos program is to begin to prepare the boys for the Boy Scout program and this is one of the first steps.) Exceptions are at the discretion of the Camp Director and the Webelos Program Director.

Medical and Health Information

Before any camper, youth or adult, can remain in camp, they must provide to the camp health officer evidence of their medical condition. This is a National Camp Standard and must be adhered to. Forms are included in this packet and are available from the Scout Service Center as well. All campers must submit a current health history. Without this form, signed by the parent or guardian, a camper will have to be sent home.

ALL MEDICATIONS SHOULD BE IN THE ORIGINAL CONTAINER AND CHECKED IN WITH THE CAMP HEALTH OFFICER AT REGISTRATION ALONG WITH A COMPLETED HEALTH FORM.

Special Dietary Needs:

If any scout or leader has a special dietary need, please notify the camp director as soon as possible. The camp will do its best to accommodate all special dietary needs.

Authorization to Release:

Campers will only be released to individuals listed as the parent or guardian on the Health History Form unless written authorization is provided.

Please submit

New medical form



Camp Rules

1. The buddy system must be used at all times.
2. Wristbands and nametags should be worn at all times. Please notify the trading post if yours is lost or destroyed.
3. Only authorized camp vehicles are allowed in camp. Please park your vehicle in the designated parking lot.
4. No rock throwing.
5. No open-toed shoes or open heeled shoes should be worn outdoors (except inside the pool area) while at camp. **No scout or adult should ever be barefooted (except in the pool area)!! Crocs are acceptable at the waterfront only!!**
6. Smoking is allowed only in designated smoking areas away from the scouts.
7. No alcoholic beverages of any kind are allowed in camp.
8. Do not use foul language at camp.
9. No food or snacks are allowed inside tents or bunkhouses. Food attracts insects and animals.
10. All injuries should be reported to the Camp Health Officer.
11. If you leave camp property for any reason please sign out at the Administration building.
12. Do not leave valuables in the tents or bunkhouses.
13. No sheath knives. Official Cub Scout or Boy Scout knives or other non-serrated blades only.
14. No firearms or fireworks.
15. Campsites, tents, bunkhouses and bathrooms should be kept clean.
16. Please adhere to the B.S.A. Youth Protection Guidelines in this guide.

Youth Protection Guidelines

The BSA has adopted the following policies to provide additional security for our members. These policies are primarily for the protection of our youth members; however, they also serve to protect our adult leaders from false accusations of abuse.

Note: Bold type denotes rules and policies.

- **Two-deep leadership.**
Two registered adult leaders or one registered leader and a parent of a participant, one of whom must be 21 years of age or older, are required on all trips and outings. The charter organization is responsible for ensuring that sufficient leadership is provided for all activities.
- **No one-on-one contact.**
One-on-one contact between adults and youth members is not permitted. In situations that require personal conferences, such as a Scoutmaster's conference, the meeting is to be conducted in view of other adults and youths.
- **Respect of privacy.**
Adult leaders must respect the privacy of youth members in situations such as changing clothes and taking showers at camp, and intrude only to the extent that health and safety require. Adults must protect their own privacy in similar situations.
- **Separate accommodations.**
When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian. Councils are strongly encouraged to have separate shower and latrine facilities for females. When separate facilities are not available, separate times for male and female use should be scheduled and posted for showers.
- **Proper preparation for high-adventure activities.**
Activities with elements of risk should never be undertaken without proper preparation, equipment, clothing, supervision, and safety measures.
- **No secret organizations.**
The Boy Scouts of America does not recognize any secret organizations as part of its program. All aspects of the Scouting program are open to observation by parents and leaders.
- **Appropriate attire.**
Proper clothing for activities is required. For example, skinny-dipping is not appropriate as part of Scouting.
- **Constructive discipline.**
Discipline used in Scouting should be constructive and reflect Scouting's values. Corporal punishment is never permitted.
- **Hazing prohibited.**
Physical hazing and initiations are prohibited and may not be included as part of any Scouting activity.
- **Junior leader training and supervision.**
Adult leaders must monitor and guide the leadership techniques used by junior leaders and ensure that BSA policies are followed.



Emergency Procedures

SHOULD AN EMERGENCY OCCUR WHILE IN CAMP, DAY OR NIGHT, IT SHOULD BE REPORTED IMMEDIATELY TO THE CAMP STAFF.

You will hear three blasts of the alarm if there is an emergency in camp. When you hear the alarm, assemble at the Dining Hall and await further instructions. This procedure is for all emergencies including lost campers, storms, tornadoes, or fire. Please cooperate and follow instruction carefully, quickly and completely. No one should leave camp property during an emergency unless they have notified the Camp Director.

Lost Scout

If it is suspected that a scout is missing, notify a staff member immediately. The emergency alarm will be activated. You will hear three blasts of the alarm if there is an emergency in camp. All campers will be assembled at the Dining Hall and a complete count will be taken. If it is determined that a scout is missing, the Camp Director or their designee will alert the staff to begin the lost camper procedures.

Severe Storm

Upon notification of a major storm in the area, all leaders will be notified to be on alert. Should a major storm appear imminent, all campers and staff will be assembled in the Dining Hall. Everyone will remain in the Dining Hall until the storm has passed. If inclement weather occurs after bedtime, take shelter in the closest bathhouse.

Fire

As soon as a fire is detected, the person detecting the fire should act immediately, fight the fire and send a runner to notify the staff. The emergency alarm will be activated.

Lightning and Thunder

Avoid open areas. Stay away from prominent trees. Stay away from power lines, metal fences and other electrical conductors.

Health & Safety

Health Problems

All Health problems or injuries should be reported to Camp Health Officer.

Water Intake

Avoid dehydration. Drink water before you are thirsty.

Ticks

Two main types of ticks are found here at camp: the deer tick which is very small and the wood tick (or dog tick) which is larger and easier to find. Your insect repellent should state that it helps to repel ticks. To avoid most ticks, stay on established trails. Carefully inspect your entire body every day. Any ticks bites should be reported to the Health Officer.

Footwear

Shoes should be worn at all times. No open toe shoes, sandals or crocs are permitted. Wear clean dry socks to avoid blisters. **No bare feet (or sock feet) allowed in camp!**

Insects/Spiders/Snakes

Keep food and drinks out of your tent. Shake out your sleeping bag and footwear prior to use.

Water Front

Please stay off of the banks of the lake.

Valuables

Please leave valuables at home or locked in your vehicle.

Fire Safety

No flammable-type lights or heaters will be used in tents. **NO PROPANE OR OTHER TYPE GAS FUELED HEATING DEVICES ARE PERMITTED IN TENTS.**

No ground fires in the campsites unless authorized by the Camp Ranger. If ground fires are permitted, a fire bucket should be placed at each tent in the campsite.

Fire Guard Plan

As soon as a fire is detected, the person detecting the fire should act immediately, fight the fire and send a runner to notify the staff. The fire alarm will be continuous blasts of a car horn.



Wildlife Plan For Campers



Safety Around Animals at Camp

Animals often will be an exciting part of your adventures. Seeing them in their natural habitat is always a pleasure, but it is wise to remember that they are the permanent residents of the backcountry or camp, while you are a visitor. Treat them with respect, give them enough space so they'll not feel threatened by your presence, and they'll seldom present a threat to your safety. When an animal feels frightened, threatened, or trapped, it may fight for its life by attacking, scratching, and biting. If an animal injures you, seek treatment quickly. A doctor must determine whether rabies treatments will be necessary.

Each animal that lives and roams throughout Camp Lumpkin has its own characteristics and patterns of behavior. All wild animals, however, are drawn to food. If an animal doesn't find abundant food, it will move on. Most conflicts between people and wildlife are linked to careless handling of food or garbage. In a word, therefore, avoiding trouble with most wildlife comes down to *food* and how you safeguard it. Learn to live responsibly with wildlife.

Young wild animals sometimes stray from their parents and appear to be lost or abandoned. In most cases, however, the parents know where the youngster is "taking in" apparently lost or abandoned young usually does more harm than good. Wild animals are best left in the Wild. If an animal is obviously sick or injured, notify the camp ranger.

General Wildlife and Habitat Stewardship.

- Hike on designated trails only.
- Keep a clean campsite.
- Keep food and "smellables" out of your tent.
- Do not feed wild animals.
- Never approach or follow wild animals.
- Do not attempt to take photographs of wild animals unless you can do so without disturbing them or altering their behavior in any way. This is best accomplished by using a zoom or telephoto lens (Causing an animal to move away from you is an example of altering their behavior).
- Avoid aggressive behavior:
 - Direct eye contact, even through a camera
 - Walking directly toward an animal
 - Following an animal that has chosen to leave
 - Circling or standing around an animal
- Don't mistake passive behavior in an animal as a sign that you are safe around that animal.
- Never tease or attempt to pick up wildlife.
- Leave young animals alone; a protective mother is usually nearby.
- Stay away from dead animals and berry patches; important food sources for bears.
- If a potentially dangerous animal is sighted, immediately notify the staff.

**FOR ADDITIONAL INFORMATION OR ASSISTANCE,
CONTACT THE STAFF.**

